

Apps icons specifications - Publishers

Files and sizes

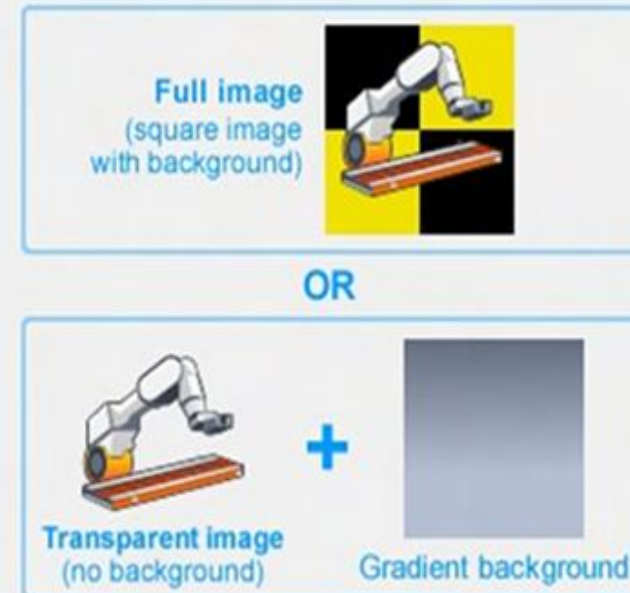
**120*120 pixels PNG**

For use online and with Autodesk App Manager.
PSD (Photoshop) and PXD (Pixlr) templates are provided

32x and 16x BMP, PNG and ICO files.

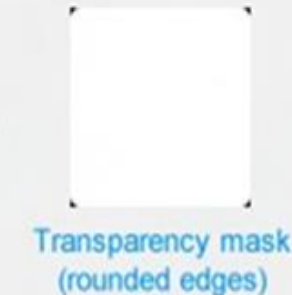
For use within an Autodesk desktop application user interface.
They can be generated by scaling down the 80x PNG resource.
Creation of size-optimized versions by a professional icon designer is strongly recommended

Icon structure and composition

**Source image**

Use either a full image filling the whole space OR a transparent image on the default gradient background.
Use of vector artwork is highly recommended for a sharper look and more flexible scaling up or down.
The **background gradient** can be changed or replaced to better fit your product or brand colors.
A **large source image** (256x256 or 512x512 px) is recommended for additional uses like marketing.

◀ Import your image into the provided template file.

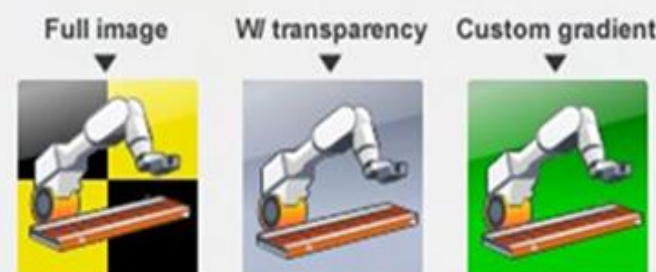
**Overlays**

► Make sure overlays are on top for output.

Output

► Apply the transparency mask and save the PNG with rounded edges.

Examples



Usage restrictions



DO NOT use copyrighted material from Autodesk or any other company without permission. Autodesk product icons are copyrighted and none of its elements should be used in App icons.



DO NOT use UI screenshots. Note: punctual UI elements and icons can be replicated to help represent your App's functionality.



DO NOT use packaging shots.

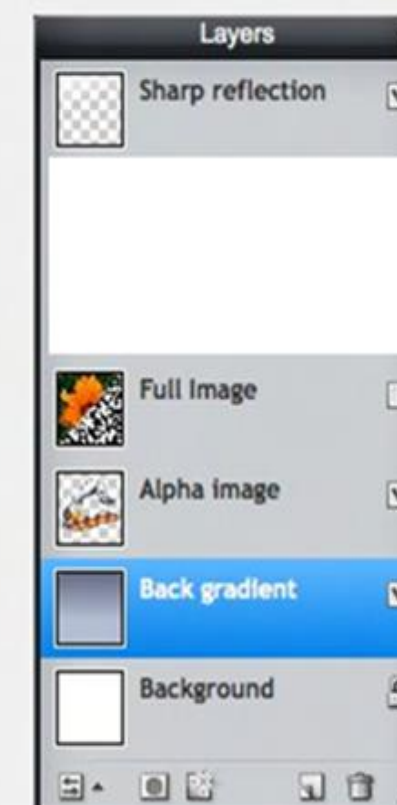


Use of complex images is **NOT recommended** since they become blurry as they are scaled down.



Authoring

The PSD (Photoshop) template has the transparency built-in in the layer groups. Layer groups are not supported in Pixlr so the transparency for the round edges is achieved by following these steps:

**Working with the Pixlr template**

Please follow these steps to preserve the round corners.

- 1) Paste the desired image on a new layer on top of the 'Back gradient' layer.
- 2) CTRL + click on the 'Back gradient' layer to load the rounded edges alpha.
- 3) Use this selection to copy a portion of your image layer and paste it on a new layer.
- 4) Disable your original image layer and any other unnecessary layer.
- 5) Unlock the 'Background' layer by double clicking in the lock. It will rename to 'Layer 0'.
- 6) Turn it off by unchecking the checkbox.
- 7) Save as transparent PNG